

**Module Outline**

**Part 1- as validated**

1.	<b>Title</b>	<b>Creative Production</b>
2.	<b>Level</b>	<b>5</b>
3.	<b>Credits</b>	<b>20</b>
4.	<b>Indicative Student Study Hours</b>	<b>36 hours group lectures and tutorials 164 hours independent study</b>
5.	<b>Core (must take and pass), Compulsory (must take) or Optional</b>	<b>Compulsory</b>

**5. Brief Description of Module (purpose, principal aims and objectives)**

This module will develop skills in performance and production in a studio environment. Students will work independently to developing skills in musicianship, composing and arranging in a creative way utilizing recording, production, mixing and mastering skills. The module will allow students to realise a number of production techniques and develop skills in genres which might not be their first choice for composing.

**6. Learning Outcomes - On successful completion of this module a student will be able to:**

*(Add more lines if required)*

1.	Evaluate and creatively apply digital post production techniques in the production of finished recordings
2.	Evaluate a range of mix and remix production techniques
3.	Produce recorded music that is technically and musically sophisticated
4.	Demonstrate a critical awareness of production values in relation to performance
5.	Demonstrate an assured application of ICT skills
6.	Creatively apply practical skills in a variety of contexts

**7. Assessment**

<b>Pass on aggregate or Pass all components</b> <i>(modules can only be pass all components if this is a PSRB requirement)</i>				<b>Pass all components</b>		
<b>Summary of Assessment Plan</b>						
	Type	% Weighting	Anonymous Yes / No	Word Count/ Exam Length	Learning Outcomes Coverage	Comments
1.	Portfolio of two mixes of one multitrack recording	35% each	No	6-8 min	1-6	
2	Evaluation report	30%	No	1000 words	1,2,4	
<b>Further Details of Assessment Proposals</b>						
Give brief explanation of each assessment activity listed						
<ol style="list-style-type: none"> <li>Portfolio will consist of two different mixes from one original multitrack recording; each mix will be between 3-4 minutes long. The mixes will need to be very different from each other with regards to genre, tempo, key and feel.</li> <li>Evaluation report of the mixing experience in which students articulate the differences between both versions and reflect critically on the artistic choices made.</li> </ol>						

<b>8. Summary of Pre and / or Co Requisite Requirements</b>
N/A

<b>9. For use on following programmes</b>
BA (Hons) Popular Music

<b>1.</b>	<b>Module Leader</b>	<b>Mark Roberts</b>
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<b>2.</b>	<b>Indicative Content</b>
	<p>The module content includes the following sessions:</p> <ul style="list-style-type: none"> <li>• Creative sampling</li> <li>• Re-edits &amp; Mixdown</li> <li>• Remixing from Stems</li> <li>• Remixing from Sample Packs</li> <li>• Recreating Classic Sounds</li> <li>• Remixing as Composition</li> <li>• Analysing Chord Structure</li> <li>• Glitch &amp; Granular FX</li> </ul>

<b>3. Delivery Method</b> <i>(please tick appropriate box)</i>					
Classroom Based	Supported Open Learning	Distance Learning	E-Learning	Work Based Learning	Other (specify)
✓					
<i>If the Delivery Method is <b>Classroom Based</b> please complete the following table:</i>					
	Activity (lecture, seminar, tutorial, workshop)	Activity Duration - Mins	Comments	Learning Outcomes	
<b>1</b>	<b>Song Writing as a solo artist / Producer 1-3</b>  Using Drum Loops and packs	180		1-6	
<b>2</b>	<b>Song Writing as a solo artist / Producer 2-3</b>  Using Stock Synths v 3 <sup>rd</sup> Party Instruments	180		1-6	

<b>3</b>	<b>Song Writing as a solo artist / Producer 3-3</b> Recording Transitional Effect	180		1-6
<b>4</b>	<b>New Recording Techniques</b> Mid / Side Recording Glynn John Technique Recorder Man Technique XY Technique	180		1-6
<b>5</b>	<b>Mixing (CLA Techniques)</b> Drums/Bass/Guitar/ Vocals	180		1-6
<b>6</b>	<b>Mixing (Andrew Scheps Techniques)</b> Template and bus	180		1,3,5
<b>7</b>	<b>Advanced Mixing 1-2</b> Mid Side Mixing / Sidechaining	180		1-6
<b>8</b>	<b>Advanced Mixing 2-2</b> Parallel EQ, Effects and Compression Converting Audio to MIDI	180		1-6
<b>9</b>	<b>Mix Buss Processing</b> Console Emulations Master Buss Compression, Saturation, Tape Emulation, EQ	180		1-6

<b>10</b>	<b>Remixing Techniques 1/2</b> Builds/Transitions/Filtering	180		1-6
<b>11</b>	<b>Remixing Techniques 2/2</b> Drops/Middle sections	180		1-6
<b>12</b>	<b>Mastering session</b>	180		1-6
<b>Total Hours</b>		<b>36</b>		

If delivery method is <i>not</i> classroom based state lecturer hours to support delivery	Academic tutorials: two 20-minute sessions per student.
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**4. Learning Resources**  
*To include contextualised Reading List.*

**Highly recommended**

Gibson, D (1997) The Art of Mixing. Vallejo: Mix Books

Moylan, W., (2002) The Art of Recording. Oxford: Focal Press

Owinski, B (1999) The Mixing Engineer's Handbook. Vallejo, Mix Books