

**Module Outline**

**Part 1- as validated**

1.	<b>Title</b>	<b>DU1BAFTF4B / DU1BAFTP4B Studio Module 4B: Introduction to Fashion and Textiles Practice</b>
2.	<b>Level *</b>	<b>4</b>
3.	<b>Credits</b>	<b>40</b>
4.	<b>Indicative Student Study Hours</b>	<b>80 hours lectures, practical demonstrations and workshops; 320 hours independent study</b>
5.	<b>Core (must take and pass), Compulsory (must take) or Optional</b>	<b>Core</b>

*\* Foundation Level=3 Degree Year 1 = 4 Degree Year 2 = 5 Degree Year 3 = 6 PG (Masters) = 7*

**5. Brief Description of Module (purpose, principal aims and objectives)**

**Background**

Having practiced and acquired skills and knowledge in a range of media and processes, in order to develop as creative practitioners, students need to practice applying those skills in a more prolonged and independent fashion. Developing their interests and ideas within the context of practical making and practice-based enquiry encourages the development of analytical and creative approaches; reflective judgment; critical awareness and problem solving. Students also need to be aware of the contemporary and historical contexts relevant to their discipline, and appreciate the way in which their work relates to that of other practitioners and develop an awareness of the professional opportunities that are available to them.

**Purpose**

The purpose of this module is to provide students with the opportunity to develop their creativity and problem-solving skills through the development and production of a resolved body of art or design work, informed by theoretical and practical research and exploration.

**Principal aims and objectives**

For students to:

- Develop their ability to produce creative responses to a brief.
- Further develop their skills and understanding of the media and processes they employ.
- Have an awareness of the wider cultural context of their discipline and opportunities available within it.
- Develop their creative faculties through the production of resolved art and design work.

**6. Learning Outcomes - On successful completion of this module a student will be able to:**

1.	Employing media, techniques, tools and technologies to generate and develop a range of creative responses to a specific brief.
2.	Consider their work in relation to contemporary practice in their discipline, explaining ideas and concepts employing appropriate terminology.
3.	Produce resolved art or design work informed by theoretical and practical research and developmental material.
4.	Evaluate resolved art or design work and explain the impact of the developmental processes on that work using appropriate terminology.

**7. Assessment**

<b>Pass on aggregate or Pass all components</b> <i>(modules can only be pass all components if this is a PSRB requirement)</i>	<b>Aggregate</b>
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**Summary of Assessment Plan**

	Type	% Weighting	Anonymous Yes / No	Word Count/ Exam Length	Learning Outcomes Coverage	Comments
1.	Material Outcomes	80%	No	N/A	1; 2 and 3	This will be a portfolio submission based on project work produced throughout the module, plus all relevant research and development material.
2.	Written Evaluation	20%	No	800	4	Assessment will be based upon a self-appraisal that summarises student responses to outcomes 4.

**Further Details of Assessment Proposals**

Give brief explanation of each assessment activity listed

Submissions for assessment will be in the form of a physical portfolio of work produced throughout the duration of the module, together with supporting written work.

**Material Outcomes and Contextualisation** includes all exploratory and contextual research, either practical or theoretical, that students have conducted throughout the module. In some instances, this may be in the form of a photographic or time-based record of a process or performance.

**Reflective Evaluation** will require students to write an 800-word report that demonstrates their ability to produce a thoughtful and measured assessment of their own work and the extent to which they have been able to effectively apply or employ a range of media and processes.

**8. Summary of Pre and / or Co Requisite Requirements**

n/a

**9. For use on following programmes**

ZU1BAFTF01 BA (Hons) Fashion and Printed Textiles FT - Year 1  
 ZU1BAFTP02 BA (Hons) Fashion and Printed Textiles PT - Stage 2

<b>1.</b>	<b>Module Leader</b>	<b>Val Jacobs</b>
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<b>2.</b>	<b>Indicative Content</b>
	<p>This is a practical, studio-based module that builds upon the work produced for studio module 4A. Supported by a range of lectures, seminars, study visits, peer review, group and individual crits, it provides the opportunity for students to practice and apply their skills and knowledge to the production of a sustained body of research and resolved practical work and to explore their own emerging interests in greater depth.</p> <p>As part of that process, and within the context of their discipline, students will define an individual line of enquiry in relation to a brief or theme; engage in structured investigative and exploratory research; select and produce resolved practical outcomes.</p> <p>Typical of the holistic approach common to art and design courses, the work undertaken for this module exists in a symbiotic relationship with other workshop-based and contextual studies modules. Collectively, they inform and support student aims, ambitions and the development of their creative identity and working methodologies.</p> <p>Exhibitions, presentations or displays of work may also be a feature of module content and outcomes are evidenced through submission of a body of practical and contextual research, artefacts and written reflection.</p>

<b>3. Delivery Method (please tick appropriate box)</b>					
Classroom Based	Supported Open Learning	Distance Learning	E-Learning	Work Based Learning	Other (specify)
Yes					
<i>If the Delivery Method is <b>Classroom Based</b> please complete the following table:</i>					
	<b>Activity (lecture, seminar, tutorial, workshop)</b>	<b>Activity Duration - Hrs</b>			<b>Learning Outcomes</b>
1	Studio	5 Hrs	AM Module intro / Review reading list Presentation of theme & contemporary practice in Fashion and Textiles PM Visual research and exploration. Record, Identify, analyse through photography & drawing.		1.2
2	Off site	5 Hrs	Study visit		1.2
3	Workshop	5 Hrs	AM Textile workshop 1 PM Fashion workshop 1		1
4	Workshop	5 Hrs	AM Textile workshop 2 PM Fashion workshop 2		1
5	Workshop	5 Hrs	AM Textile workshop 3 PM Fashion workshop 3		1
6	Studio / Workshop	5 Hrs	AM Group presentations/Peer reviews PM Access to workshops for independent development		1.2
7	Tutorials	5 Hrs	Individual reviews		2.4
8	Workshop	5 Hrs	Production		1.3
9	Workshop	5 Hrs	Production.		1.3

10	Workshop	5 Hrs	Production	1.3
11	Workshop	5 Hrs	Production	1.3
12	Studio	5 Hrs	Fashion show - group collection. Styling. Planning.	
13	Studio	5 Hrs	Photoshoot	1.2.3
14	Studio	5 Hrs	Fashion illustration Concept statement	2.3
15	Studio	5 Hrs	Portfolio Reviews	2.4
16	Studio	5 Hrs	Portfolio prep and guidance for assessment submission	2.4
	<b>Total Hours</b>	<b>80</b>		
If delivery method is <i>not</i> classroom based state lecturer hours to support delivery				80

#### 4. Learning Resources

*To include contextualised Reading List.*

##### Physical Resources:

Textile workshop, Fashion workshop, Design studio with internet interactive TV

##### Reading List:

###### FASHION

Fisher, A. *Construction* (London: AVA ,2009).

Aldrich, W. *Metric Pattern Cutting for womenswear, 6<sup>th</sup> edition* (London: Blackwell Science,.2010).

Hopkins, J. *Fashion Drawing* (London: Thames & Hudson,.2010).

Jenkins, S. *Fashion Design* (London: Laurence King, 2011).

###### TEXTILES

Clarke, S. *Textile Design* (London: Laurence King, 2011).

Hallett, C and Johnston, A. *Fabric for Fashion; A Comprehensive Guide* (London: Laurence King, 2010).

Style, B. *Print & Pattern 2* (London: Laurence King, 2011).

##### Websites:

<https://www.fashionrevolution.org/>

<http://sustainable-fashion.com/>

<https://www.notjustalabel.com/junky-styling>

<http://www.vam.ac.uk/page/c/costume/>

<https://www.fashionmuseum.co.uk/>

<http://www.fashioneast.co.uk/designers.asp>

<https://onoff.tv/>

<http://fashionscout.co.uk/>