

**Module Code: Fashion & Textiles Development.**  
**FYFT040**

**Level: 0**

**Credit Value: 30**

**Pre-Requisites:**

### **Module Description**

This module is designed to enable students to select from a range of fashion and textile media, materials and processes of both a traditional and more unconventional nature, in order to develop their practical skills in conjunction with their emerging personal creative direction.

Fashion and textile students will be given an assignment theme, related to the broad based use of media and materials within the specialist area.

Research and awareness of the relevant historical influences and contemporary trends in fashion and textiles will contribute to the creative process and the opportunity for development.

### **Learning Outcomes**

On successful completion of this module students will be able to:

1. Carry out wide ranging theoretical and practical investigation into traditional and unusual media, materials and processes.
2. Analyse, identify and present the potential and limitations of media for creating ideas and developing solutions.
3. Investigate the work of a range of practitioners who have worked in related media.
4. Understand and exploit the potential and limitations of selected media and materials in their own work.

### **Indicative Content**

- Research of the theme related to materials and processes, studio practice and external sourcing.
- Investigate fashion and textile practitioners, library and external visits to include current exhibitions and retail information sources.
- Manipulating media, tools and technology safely using suitable techniques and processes, a range of hand drawn, line, colour, textural surface effects, mixed media, layering and juxtaposing with combined machine applications.
- Use visual and contextual information of a set theme and identify personal selection of fashion or textiles in studio book.
- Record experiments and development of samples and methodology, visualising and notes.
- Develop personal intent and use of selected media, extended technology, digital and computer based applications.
- To challenge the limitations of media and to push the parameters, workshops and studio sessions using water and heat applications.
- Contemporary solutions evidenced to show understanding and development of fashion and textiles.

## **Learning & Teaching Strategies**

This module will be delivered through studio and workshop practice, demonstrations, lectures, seminars, tutorials and critiques.

## **Assessment**

50% research and development

50% Visual work in a range of media.

## **Specific Learning Resources**

Studios, workshops, lecture theatre, seminar rooms. Learning resources may be expected to include websites, video, and gallery based materials as well as library resources.

## **Bibliography**

Highly Recommended

Recommended

Borrellie, L, 2000 **Fashion Illustrated Now**, Thames & Hudson

Francesca Galloway; 2007; **Twentieth Century Textiles**: Antique Collectors Club

John Gillow and Bryan Sentence; 1999; **A Visual Guide to Traditional Techniques**; bullfinch Press

John Gillow 2001; **Printed and Dyed Textiles from Africa**; British Museum Press

Sarah E Braddock & Marie O'Mahony; 1998; **Revolutionary Fabrics for Fashion and Design**; Thames & Hudson

Mendes, V & de la Haye, A; 1999; **20<sup>th</sup> Century Fashion and Textiles**; Thames and Hudson

Professor JE McIntyre & P N Daniels; **Textile Terms and Definitions**; Textile Institute

Tucker, A; 1998; **The London Fashion Book**; Thames and Hudson

Background Reading

### **JOURNALS**

Crafts, Selvedge, Elle Decoration, Vogue, View on Colour, Elle, Fashion Forecast, Wallpaper, Another, Distill

### **WEBSITES**

[www.couturevultures.blogspot.com](http://www.couturevultures.blogspot.com)

[www.craftscouncil.org.uk](http://www.craftscouncil.org.uk)

[www.craftscouncil.org.uk/crafts/index.htm](http://www.craftscouncil.org.uk/crafts/index.htm)

[www.selvedge.org.uk](http://www.selvedge.org.uk)

[www.textilearts.net](http://www.textilearts.net)